

GIRLS	UNDER 8	UNDER 10	UNDER 12	UNDER 14	UNDER 16	UNDER 18
Phase	Introductory	Introductory	Development	Competition	Competition	Competition
Game Time	9am/10am	10:05am	10:05am	11:35am	1:05pm	2:55pm
Ground Size	Max: 75m x 50m	Max: 90m x 60m	Max: 120m x 80m	Full	Full	Full
Age Qualification	1/1/2017-30/4/2018	1/1/2015-31/12/2016	1/1/2013-31/12/2014	1/1/2011-31/12/2012	1/1/2009-31/12/2010	1/1/2007-31/12/2008
Maximum Player Lists		18	24	24	24	28
Players on Ground	Min: 6 Max: 9	12	Min:14 Max:16	Min:14 Max:16	Min:14 Max:16	Min:14 Max:16
Players on Bench	4-way Rotation (Back-Mid-Fwd)	6	8	8	8	8
Officials on Bench	4	4	4	4	4	4
Evening up Rule	✓	✓	✓	✓	✓	✓
Ball	Size 2 (Synthetic)	Size 2 (Synthetic)	Size 3 (Synthetic)	Size 4 (Synthetic)	Size 4 (Leather)	Size 4 (Leather)
Quarter Duration	10	10	12	15	17	17
Break Duration (1/4-1/2-3/4)	3-5-3	5-5-5	5-10-5	5-10-5	5-10-5	5-10-5
Scoring/Results/ Ladders	No Scores, ladders	✓ (Not published)	✓	✓	✓	✓
Finals	✗	✗	3 Weeks	3 Weeks	3 Weeks	3 Weeks
Umpires	Field: 1 (EFNL) Goal: 2	Field: 1 (EFNL) Goal: 2	Field: 1 (EFNL) Goal: 2	Field: 1 (EFNL) Goal: 2	Field: 2 (EFNL) Goal: 2	Field: 2 (EFNL) Goal: 2
Tackling/ Bumping	✗	✗	✓	✓	✓	✓
Barging/ Stealing	✗	✗	✓	✓	✓	✓
Yellow Card	15 Mins – Can be replaced	15 Mins – Can be replaced	15 Mins – Can be replaced	15 Mins – Can be replaced	15 Mins – Can be replaced	15 Mins – Can be replaced
Red Card	Remainder – can be replaced	Remainder – can be replaced	Remainder – can be replaced	Remainder – can be replaced	Remainder – can be replaced	Remainder – can be replaced
Shepherding	✗	✗	✓	✓	✓	✓
Bouncing	✗	1 max	✓	✓	✓	✓
Deliberate kick off the Ground	✗	✗	✓	✓	✓	✓
Marking	Any distance	Any distance	✓	✓	✓	✓
Playing on	✗	✗	✓	✓	✓	✓
Advantage	✗	✗	✓	✓	✓	✓
Ball-ups	2 opponents' Same height/ Must tap	2 opponents' Same height/ Must tap	✓	✓	✓	✓
Throw ins	Last possession	Last possession	Last possession	Last possession	Last possession	Last possession
Behind Scored	Kick-in	Kick-in	Kick-in	Kick-in	Kick-in	Kick-in
Penalty Distance (m)	25	25	25	25	25	25
Runners (On Ground)	✗	✗	✓	✓	✓	✓
Zones	✓					